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#### What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

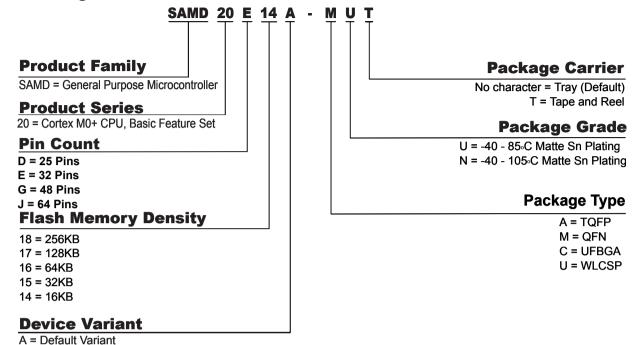
E·XF

Product Status	Active
Core Processor	ARM® Cortex®-M0+
Core Size	32-Bit Single-Core
Speed	48MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	38
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.62V ~ 3.6V
Data Converters	A/D 14x12b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-TQFP
Supplier Device Package	48-TQFP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atsamd20g16a-aut

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

# 3. Ordering Information



# 3.1. SAM D20E

Ordering Code	FLASH (bytes)	SRAM (bytes)	Package	Carrier Type
ATSAMD20E14A-AU	16K	2К	TQFP32	Tray
ATSAMD20E14A-AUT	-			Tape & Reel
ATSAMD20E14A-AN	-			Tray
ATSAMD20E14A-ANT	-			Tape & Reel
ATSAMD20E14A-MU	-		QFN32	Tray
ATSAMD20E14A-MUT				Tape & Reel
ATSAMD20E14A-MN				Tray
ATSAMD20E14A-MNT				Tape & Reel



Ordering Code	FLASH (bytes)	SRAM (bytes)	Package	Carrier Type
ATSAMD20E15A-AU	32K	4K	TQFP32	Tray
ATSAMD20E15A-AUT				Tape & Reel
ATSAMD20E15A-AN	_			Tray
ATSAMD20E15A-ANT				Tape & Reel
ATSAMD20E15A-MU			QFN32	Tray
ATSAMD20E15A-MUT				Tape & Reel
ATSAMD20E15A-MN				Tray
ATSAMD20E15A-MNT				Tape & Reel
ATSAMD20E16A-AU	64K	8K	TQFP32	Tray
ATSAMD20E16A-AUT				Tape & Reel
ATSAMD20E16A-AN	_			Tray
ATSAMD20E16A-AFT				Tape & Reel
ATSAMD20E16A-MU	_		QFN32	Tray
ATSAMD20E16A-MUT				Tape & Reel
ATSAMD20E16A-MN	_			Tray
ATSAMD20E16A-MNT				Tape & Reel
ATSAMD20E17A-AU	128K	16K	TQFP32	Tray
ATSAMD20E17A-AUT				Tape & Reel
ATSAMD20E17A-AN				Tray
ATSAMD20E17A-ANT				Tape & Reel
ATSAMD20E17A-MU	_		QFN32	Tray
ATSAMD20E17A-MUT				Tape & Reel
ATSAMD20E17A-MN				Tray
ATSAMD20E17A-MNT				Tape & Reel
ATSAMD20E18A-AU	256K	32K	TQFP32	Tray
ATSAMD20E18A-AUT				Tape & Reel
ATSAMD20E18A-AN				Tray
ATSAMD20E18A-AFT				Tape & Reel
ATSAMD20E18A-MU			QFN32	Tray
ATSAMD20E18A-MUT				Tape & Reel
ATSAMD20E18A-MN				Tray
ATSAMD20E18A-MNT				Tape & Reel



# 3.2. SAM D20G

Ordering Code	FLASH (bytes)	SRAM (bytes)	Package	Carrier Type
ATSAMD20G14A-AU	16K	2K	TQFP32	Tray
ATSAMD20G14A-AUT				Tape & Reel
ATSAMD20G14A-AN				Tray
ATSAMD20G14A-ANT				Tape & Reel
ATSAMD20G14A-MU			QFN32	Tray
ATSAMD20G14A-MUT				Tape & Reel
ATSAMD20G14A-MN				Tray
ATSAMD20G14A-MNT				Tape & Reel
ATSAMD20G15A-AU	32K	4K	TQFP48	Tray
ATSAMD20G15A-AUT				Tape & Reel
ATSAMD20G15A-AN				Tray
ATSAMD20G15A-ANT				Tape & Reel
ATSAMD20G15A-MU			QFN48	Tray
ATSAMD20G15A-MUT				Tape & Reel
ATSAMD20G15A-MN				Tray
ATSAMD20G15A-MNT				Tape & Reel
ATSAMD20G16A-AU	64K	8K	TQFP48	Tray
ATSAMD20G16A-AUT				Tape & Reel
ATSAMD20G16A-AN				Tray
ATSAMD20G16A-ANT				Tape & Reel
ATSAMD20G16A-MU			QFN48	Tray
ATSAMD20G16A-MUT				Tape & Reel
ATSAMD20G16A-MN				Tray
ATSAMD20G16A-MNT				Tape & Reel



Ordering Code	FLASH (bytes)	SRAM (bytes)	Package	Carrier Type
ATSAMD20J15A-AU	32K	4K	TQFP64	Tray
ATSAMD20J15A-AUT	-			Tape & Reel
ATSAMD20J15A-AN	-			Tray
ATSAMD20J15A-ANT	-			Tape & Reel
ATSAMD20J15A-MU	-		QFN64	Tray
ATSAMD20J15A-MUT				Tape & Reel
ATSAMD20J15A-MN	-			Tray
ATSAMD20J15A-MNT	-			Tape & Reel
ATSAMD20J16A-AU	64K	8K	TQFP64	Tray
ATSAMD20J16A-AUT	-			Tape & Reel
ATSAMD20J16A-AN	-			Tray
ATSAMD20J16A-ANT	-			Tape & Reel
ATSAMD20J16A-MU	-		QFN64	Tray
ATSAMD20J16A-MUT	-			Tape & Reel
ATSAMD20J16A-MN	-			Tray
ATSAMD20J16A-MNT	-			Tape & Reel
ATSAMD20J16A-CU	-		UFBGA64	Tray
ATSAMD20J16A-CUT	-			Tape & Reel
ATSAMD20J17A-AU	128K	16K	TQFP64	Tray
ATSAMD20J17A-AUT	-			Tape & Reel
ATSAMD20J17A-AN	-			Tray
ATSAMD20J17A-ANT	-			Tape & Reel
ATSAMD20J17A-MU	-		QFN64	Tray
ATSAMD20J17A-MUT				Tape & Reel
ATSAMD20J17A-MN				Tray
ATSAMD20J17A-MNT				Tape & Reel
ATSAMD20J17A-CU			UFBGA64	Tray
ATSAMD20J17A-CUT				Tape & Reel



Device Variant	DID.DEVSEL	Device ID (DID)
SAMD20E14A	0x0E	0x1000130E
Reserved	0x0F	
SAMD20G18U	0x10	0x10001310
SAMD20G17U	0x11	0x10001311
Reserved	0x12 - 0xFF	

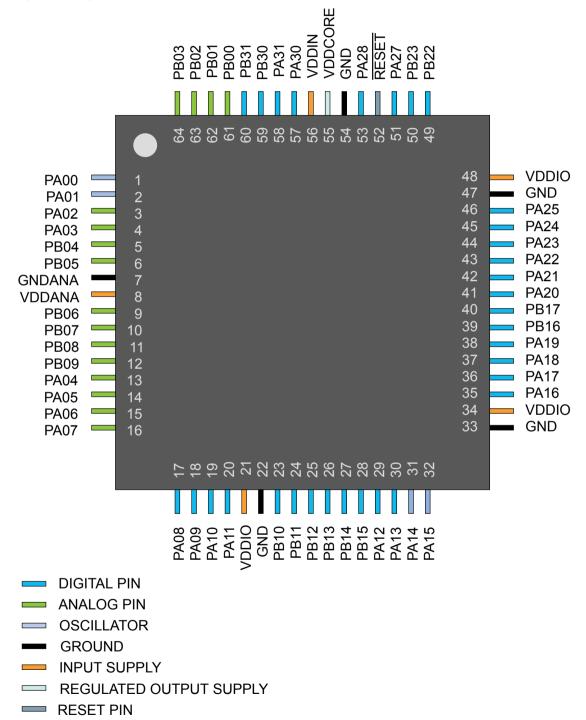
**Note:** The device variant (last letter of the ordering number) is independent of the die revision (DSU.DID.REVISION): The device variant denotes functional differences, whereas the die revision marks evolution of the die. The device variant denotes functional differences, whereas the die revision marks evolution of the die.



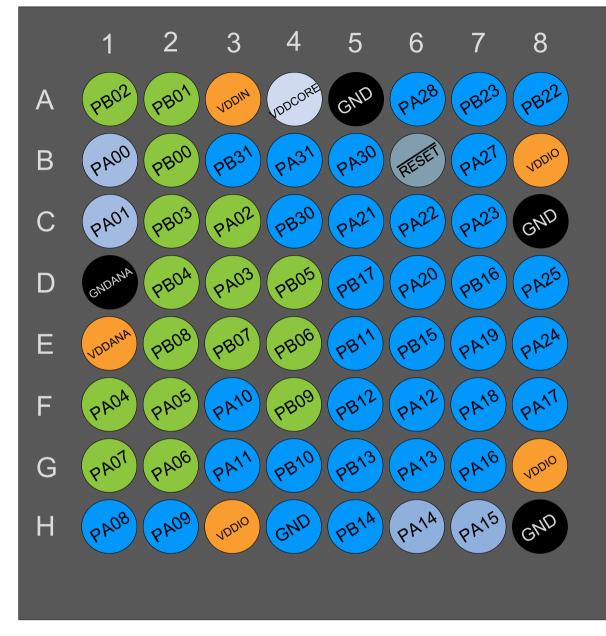
# 5. Pinout

# 5.1. SAM D20J

5.1.1. QFN64 / TQFP64



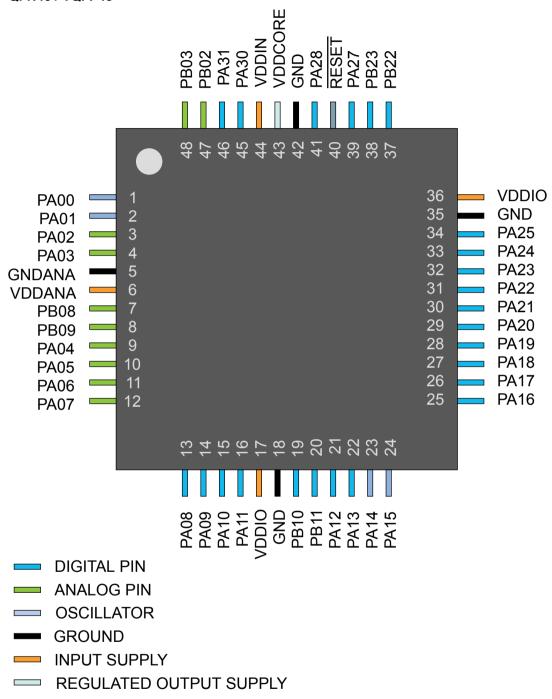




- DIGITAL PIN
- ANALOG PIN
- OSCILLATOR
- GROUND
- INPUT SUPPLY
- REGULATED OUTPUT SUPPLY
- RESET PIN



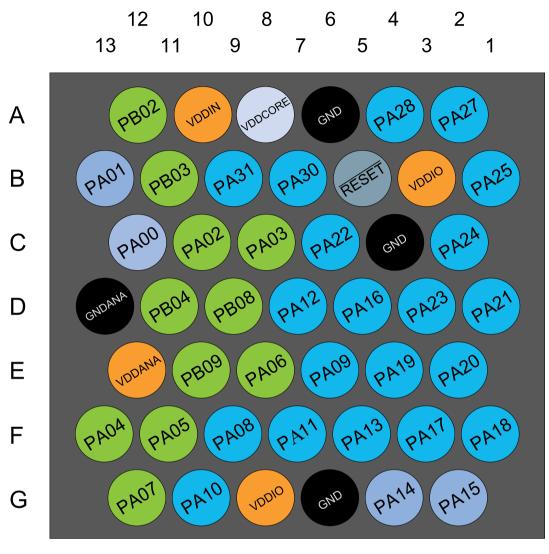
- 5.2. SAM D20G
- 5.2.1. QFN48 / TQFP48



RESET PIN



5.2.2. WLCSP45



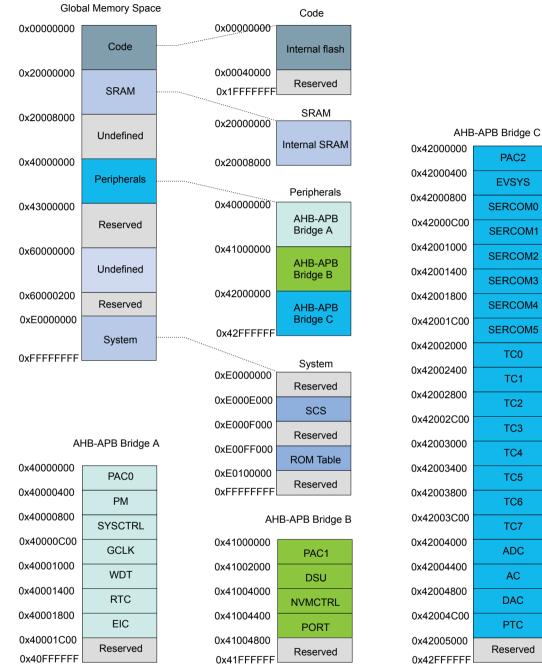
- DIGITAL PIN
- ANALOG PIN
- OSCILLATOR
- GROUND
- INPUT SUPPLY
- REGULATED OUTPUT SUPPLY
- RESET PIN



Atmel SAM D20E / SAM D20G / SAM D20J Summary [DATASHEET] 17 Atmel-42129P-SAM D20\_Datasheet\_Summary-09/2016

#### 6. **Product Mapping**

#### Figure 6-1. Product Mapping



PAC2 **EVSYS** SERCOM0 SERCOM1 SERCOM2 SERCOM3 SERCOM4 SERCOM5 TC0 TC1 TC2 тС3 TC4 TC5 TC6 TC7 ADC AC DAC PTC Reserved 0x42FFFFFF

This figure represents the full configuration of the SAM D20 device with maximum flash and SRAM capabilities and a full set of peripherals. Refer to the Configuration Summary for details.



Peripheral Source	NVIC Line
DAC – Digital-to-Analog Converter	23
PTC – Peripheral Touch Controller	24

# 7.3. Micro Trace Buffer

### 7.3.1. Features

- Program flow tracing for the Cortex-M0+ processor
- MTB SRAM can be used for both trace and general purpose storage by the processor
- The position and size of the trace buffer in SRAM is configurable by software
- CoreSight compliant

### 7.3.2. Overview

When enabled, the MTB records changes in program flow, reported by the Cortex-M0+ processor over the execution trace interface shared between the Cortex-M0+ processor and the CoreSight MTB-M0+. This information is stored as trace packets in the SRAM by the MTB. An off-chip debugger can extract the trace information using the Debug Access Port to read the trace information from the SRAM. The debugger can then reconstruct the program flow from this information.

The MTB simultaneously stores trace information into the SRAM, and gives the processor access to the SRAM. The MTB ensures that trace write accesses have priority over processor accesses.

The execution trace packet consists of a pair of 32-bit words that the MTB generates when it detects the processor PC value changes non-sequentially. A non-sequential PC change can occur during branch instructions or during exception entry. See the CoreSight MTB-M0+ Technical Reference Manual for more details on the MTB execution trace packet format.

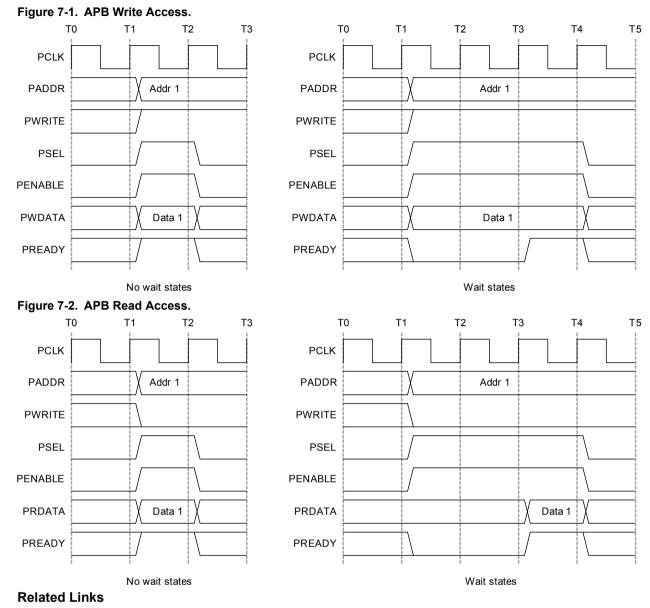
Tracing is enabled when the MASTER.EN bit in the Master Trace Control Register is 1. There are various ways to set the bit to 1 to start tracing, or to 0 to stop tracing. See the CoreSight Cortex-M0+ Technical Reference Manual for more details on the Trace start and stop and for a detailed description of the MTB's MASTER register. The MTB can be programmed to stop tracing automatically when the memory fills to a specified watermark level or to start or stop tracing by writing directly to the MASTER.EN bit. If the watermark mechanism is not being used and the trace buffer overflows, then the buffer wraps around overwriting previous trace packets.

The base address of the MTB registers is 0x41006000; this address is also written in the CoreSight ROM Table. The offset of each register from the base address is fixed and as defined by the CoreSight MTB-M0+ Technical Reference Manual. The MTB has 4 programmable registers to control the behavior of the trace features:

- · POSITION: Contains the trace write pointer and the wrap bit,
- MASTER: Contains the main trace enable bit and other trace control fields,
- FLOW: Contains the WATERMARK address and the AUTOSTOP and AUTOHALT control bits,
- BASE: Indicates where the SRAM is located in the processor memory map. This register is provided to enable auto discovery of the MTB SRAM location, by a debug agent.

See the CoreSight MTB-M0+ Technical Reference Manual for a detailed description of these registers.





Product Mapping on page 19

# 7.6. PAC - Peripheral Access Controller

#### 7.6.1. Overview

There is one PAC associated with each AHB-APB bridge. The PAC can provide write protection for registers of each peripheral connected on the same bridge.

The PAC peripheral bus clock (CLK\_PACx\_APB) can be enabled and disabled in the Power Manager. CLK\_PAC0\_APB and CLK\_PAC1\_APB are enabled are reset. CLK\_PAC2\_APB is disabled at reset. Refer to *PM* – *Power Manager* for details. The PAC will continue to operate in any sleep mode where the selected clock source is running. Write-protection does not apply for debugger access. When the debugger makes an access to a peripheral, write-protection is ignored so that the debugger can update the register.



Name: WPSET Offset: 0x04 **Reset:** 0x000000 Property: -Bit 31 30 29 28 27 26 25 24 Access Reset Bit 23 22 21 20 19 18 17 16 Access Reset 15 9 8 Bit 14 13 12 11 10 Access Reset Bit 6 5 3 2 0 7 4 1 EIC RTC WDT GCLK SYSCTRL PM Access R/W R/W R/W R/W R/W R/W 0 0 0 0 0 0 Reset

#### Bit 6 – EIC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

# Bit 5 – RTC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bit 4 – WDT

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.



Value	Description	
0	Write-protection is disabled.	
1	Write-protection is enabled.	

# Bit 16 – ADC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bits 15,14,13,12,11,10,9,8 - TCx

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bits 7,6,5,4,3,2 – SERCOMx

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description			
0	Write-protection is disabled.			
1	Write-protection is enabled.			

### Bit 1 – EVSYS

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description				
0	Write-protection is disabled.				
1	Write-protection is enabled.				



Value	Description			
0	Write-protection is disabled.			
1	Write-protection is enabled.			

# Bit 16 – ADC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description				
0	Write-protection is disabled.				
1	Write-protection is enabled.				

### Bits 15,14,13,12,11,10,9,8 - TCx

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bits 7,6,5,4,3,2 – SERCOMx

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description			
0	Write-protection is disabled.			
1	Write-protection is enabled.			

### Bit 1 – EVSYS

Writing a zero to these bits has no effect.

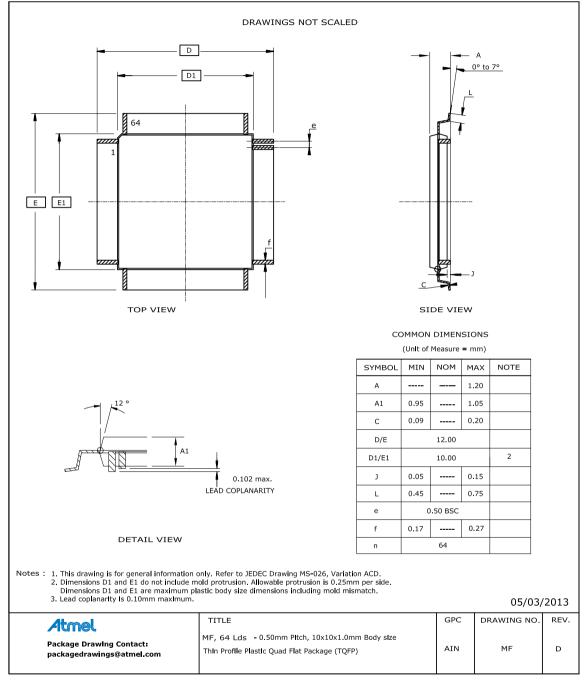
Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description				
0	Write-protection is disabled.				
1	Write-protection is enabled.				

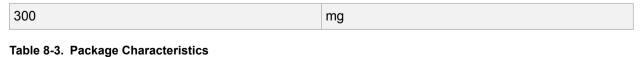


# 8.2. Package Drawings

# 8.2.1. 64 pin TQFP

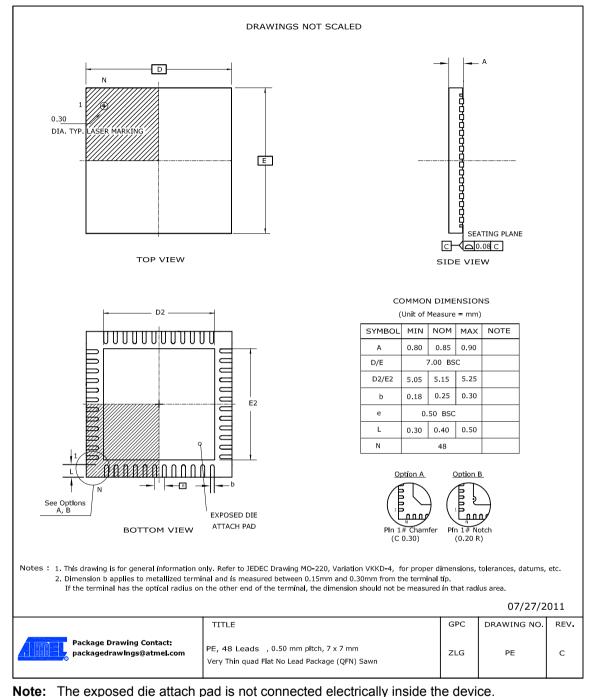






Moisture Sensitivity Level	MSL3	
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#### Table 8-14. Device and Package Maximum Weight

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#### Table 8-15. Package Characteristics

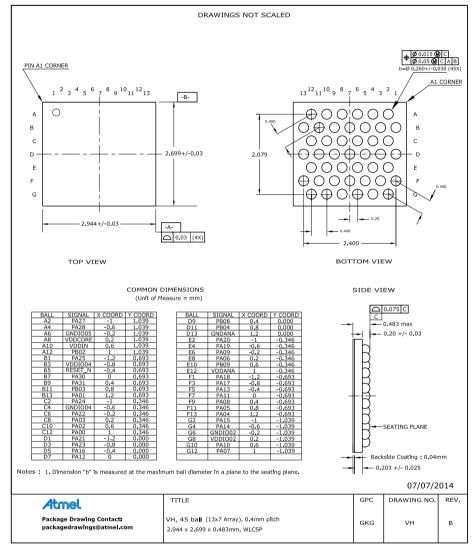
Moisture Sensitivity Level	MSL3



#### Table 8-16. Package Reference

JEDEC Drawing Reference	MO-220
JESD97 Classification	E3

#### 8.2.6. 45-ball WLCSP



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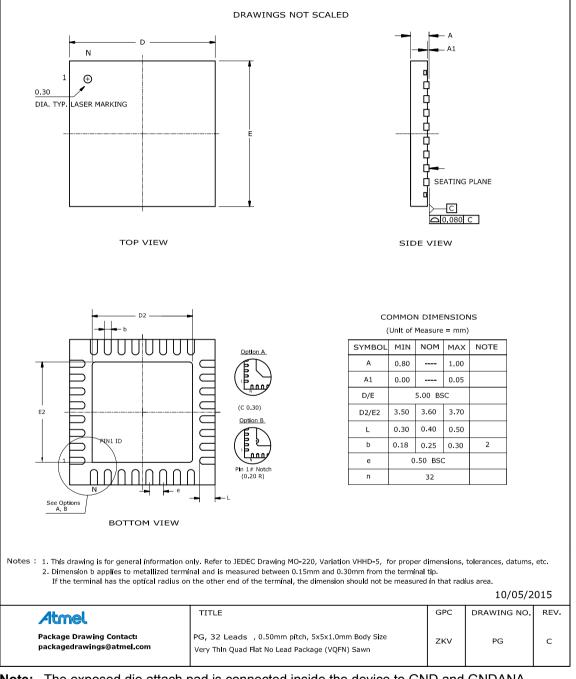
7.3	mg	mg		
Table 8-18. Package Characteristics				
Moisture Sensitivity Level			MSL1	
Table 8-19. Package Reference				
JEDEC Drawing Reference		МС	MO-220	
JESD97 Classification		E1		



#### Table 8-22. Package Reference

JEDEC Drawing Reference	MS-026
JESD97 Classification	E3

#### 8.2.8. 32 pin QFN



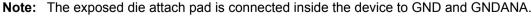


Table 8-23. Device and Package Maximum Weight

00	mg
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