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#### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "[Embedded - Microcontrollers](#)"

##### Details

Product Status	Active
Core Processor	ARM® Cortex®-M0+
Core Size	32-Bit Single-Core
Speed	48MHz
Connectivity	I²C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	52
Program Memory Size	16KB (16K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	1.62V ~ 3.6V
Data Converters	A/D 20x12b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP Exposed Pad
Supplier Device Package	64-TQFP-EP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/atsamd20j14b-aut">https://www.e-xfl.com/product-detail/microchip-technology/atsamd20j14b-aut</a>

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## 1. Description

The Atmel® | SMART™ SAM D20 is a series of low-power microcontrollers using the 32-bit ARM® Cortex®-M0+ processor, and ranging from 32- to 64-pins with up to 256KB Flash and 32KB of SRAM. The SAM D20 devices operate at a maximum frequency of 48MHz and reach 2.46 CoreMark/MHz. They are designed for simple and intuitive migration with identical peripheral modules, hex compatible code, identical linear address map and pin compatible migration paths between all devices in the product series. All devices include intelligent and flexible peripherals, Atmel Event System for inter-peripheral signaling, and support for capacitive touch button, slider and wheel user interfaces.

The SAM D20 devices provide the following features: In-system programmable Flash, eight-channel Event System, programmable interrupt controller, up to 52 programmable I/O pins, 32-bit real-time clock and calendar, up to eight 16-bit Timer/Counters (TC). The timer/counters can be configured to perform frequency and waveform generation, accurate program execution timing or input capture with time and frequency measurement of digital signals. The TCs can operate in 8- or 16-bit mode, selected TCs can be cascaded to form a 32-bit TC. The series provide up to six Serial Communication Modules (SERCOM) that each can be configured to act as an USART, UART, SPI, I<sup>2</sup>C up to 400kHz, up to twenty-channel 350ksps 12-bit ADC with programmable gain and optional oversampling and decimation supporting up to 16-bit resolution, one 10-bit 350ksps DAC, two analog comparators with window mode, Peripheral Touch Controller supporting up to 256 buttons, sliders, wheels and proximity sensing; programmable Watchdog Timer, brown-out detector and power-on reset and two-pin Serial Wire Debug (SWD) program and debug interface.

All devices have accurate and low-power external and internal oscillators. All oscillators can be used as a source for the system clock. Different clock domains can be independently configured to run at different frequencies, enabling power saving by running each peripheral at its optimal clock frequency, and thus maintaining a high CPU frequency while reducing power consumption.

The SAM D20 devices have two software-selectable sleep modes, idle and standby. In idle mode the CPU is stopped while all other functions can be kept running. In standby all clocks and functions are stopped expect those selected to continue running. The device supports SleepWalking. This feature allows the peripheral to wake up from sleep based on predefined conditions, and thus allows the CPU to wake up only when needed, e.g. when a threshold is crossed or a result is ready. The Event System supports synchronous and asynchronous events, allowing peripherals to receive, react to and send events even in standby mode.

The Flash program memory can be reprogrammed in-system through the SWD interface. The same interface can be used for non-intrusive on-chip debug of application code. A boot loader running in the device can use any communication interface to download and upgrade the application program in the Flash memory.

The SAM D20 devices are supported with a full suite of program and system development tools, including C compilers, macro assemblers, program debugger/simulators, programmers and evaluation kits.

## 2. Configuration Summary

	<b>SAM D20J</b>	<b>SAM D20G</b>	<b>SAM D20E</b>
Pins	64	48	32
General Purpose I/O-pins (GPIOs)	52	38	26
Flash	256/128/64/32KB	256/128/64/32KB	256/128/64/32KB
SRAM	32/16/8/4/2KB	32/16/8/4/2KB	32/16/8/4/2KB
Timer Counter (TC) instances	8	6	6
Waveform output channels per TC instance	2	2	2
Serial Communication Interface (SERCOM) instances	6	6	4
Analog-to-Digital Converter (ADC) channels	20	14	10
Analog Comparators (AC)	2	2	2
Digital-to-Analog Converter (DAC) channels	1	1	1
Real-Time Counter (RTC)	Yes	Yes	Yes
RTC alarms	1	1	1
RTC compare values	One 32-bit value or two 16-bit values	One 32-bit value or two 16-bit values	One 32-bit value or two 16-bit values
External Interrupt lines	16	16	16
Peripheral Touch Controller (PTC) X and Y lines	16x16	12x10	10x6
Maximum CPU frequency	48MHz		
Packages	QFN TQFP UFBGA	QFN TQFP WLCSP	QFN TQFP
Oscillators	32.768kHz crystal oscillator (XOSC32K) 0.4-32MHz crystal oscillator (XOSC) 32.768kHz internal oscillator (OSC32K) 32KHz ultra-low-power internal oscillator (OSCULP32K) 8MHz high-accuracy internal oscillator (OSC8M) 48MHz Digital Frequency Locked Loop (DFLL48M)		
Event System channels	8	8	8
SW Debug Interface	Yes	Yes	Yes
Watchdog Timer (WDT)	Yes	Yes	Yes

Ordering Code	FLASH (bytes)	SRAM (bytes)	Package	Carrier Type
ATSAMD20E15A-AU	32K	4K	TQFP32	Tray
ATSAMD20E15A-AUT				Tape & Reel
ATSAMD20E15A-AN				Tray
ATSAMD20E15A-ANT				Tape & Reel
ATSAMD20E15A-MU			QFN32	Tray
ATSAMD20E15A-MUT				Tape & Reel
ATSAMD20E15A-MN				Tray
ATSAMD20E15A-MNT				Tape & Reel
ATSAMD20E16A-AU	64K	8K	TQFP32	Tray
ATSAMD20E16A-AUT				Tape & Reel
ATSAMD20E16A-AN				Tray
ATSAMD20E16A-AFT				Tape & Reel
ATSAMD20E16A-MU			QFN32	Tray
ATSAMD20E16A-MUT				Tape & Reel
ATSAMD20E16A-MN				Tray
ATSAMD20E16A-MNT				Tape & Reel
ATSAMD20E17A-AU	128K	16K	TQFP32	Tray
ATSAMD20E17A-AUT				Tape & Reel
ATSAMD20E17A-AN				Tray
ATSAMD20E17A-ANT				Tape & Reel
ATSAMD20E17A-MU			QFN32	Tray
ATSAMD20E17A-MUT				Tape & Reel
ATSAMD20E17A-MN				Tray
ATSAMD20E17A-MNT				Tape & Reel
ATSAMD20E18A-AU	256K	32K	TQFP32	Tray
ATSAMD20E18A-AUT				Tape & Reel
ATSAMD20E18A-AN				Tray
ATSAMD20E18A-AFT				Tape & Reel
ATSAMD20E18A-MU			QFN32	Tray
ATSAMD20E18A-MUT				Tape & Reel
ATSAMD20E18A-MN				Tray
ATSAMD20E18A-MNT				Tape & Reel

Ordering Code	FLASH (bytes)	SRAM (bytes)	Package	Carrier Type
ATSAMD20J15A-AU	32K	4K	TQFP64	Tray
ATSAMD20J15A-AUT				Tape & Reel
ATSAMD20J15A-AN				Tray
ATSAMD20J15A-ANT				Tape & Reel
ATSAMD20J15A-MU	64K	8K	QFN64	Tray
ATSAMD20J15A-MUT				Tape & Reel
ATSAMD20J15A-MN				Tray
ATSAMD20J15A-MNT				Tape & Reel
ATSAMD20J16A-AU	64K	8K	TQFP64	Tray
ATSAMD20J16A-AUT				Tape & Reel
ATSAMD20J16A-AN				Tray
ATSAMD20J16A-ANT				Tape & Reel
ATSAMD20J16A-MU	64K	8K	QFN64	Tray
ATSAMD20J16A-MUT				Tape & Reel
ATSAMD20J16A-MN				Tray
ATSAMD20J16A-MNT				Tape & Reel
ATSAMD20J16A-CU	128K	16K	UFBGA64	Tray
ATSAMD20J16A-CUT				Tape & Reel
ATSAMD20J17A-AU	128K	16K	TQFP64	Tray
ATSAMD20J17A-AUT				Tape & Reel
ATSAMD20J17A-AN				Tray
ATSAMD20J17A-ANT				Tape & Reel
ATSAMD20J17A-MU	128K	16K	QFN64	Tray
ATSAMD20J17A-MUT				Tape & Reel
ATSAMD20J17A-MN				Tray
ATSAMD20J17A-MNT				Tape & Reel
ATSAMD20J17A-CU	128K	16K	UFBGA64	Tray
ATSAMD20J17A-CUT				Tape & Reel

Ordering Code	FLASH (bytes)	SRAM (bytes)	Package	Carrier Type
ATSAMD20J18A-AU	256K	32K	TQFP64	Tray
ATSAMD20J18A-AUT				Tape & Reel
ATSAMD20J18A-AN				Tray
ATSAMD20J18A-ANT				Tape & Reel
ATSAMD20J18A-MU			QFN64	Tray
ATSAMD20J18A-MUT				Tape & Reel
ATSAMD20J18A-MN				Tray
ATSAMD20J18A-MNT				Tape & Reel
ATSAMD20J18A-CU			UFBGA64	Tray
ATSAMD20J18A-CUT				Tape & Reel

### 3.4. Device Identification

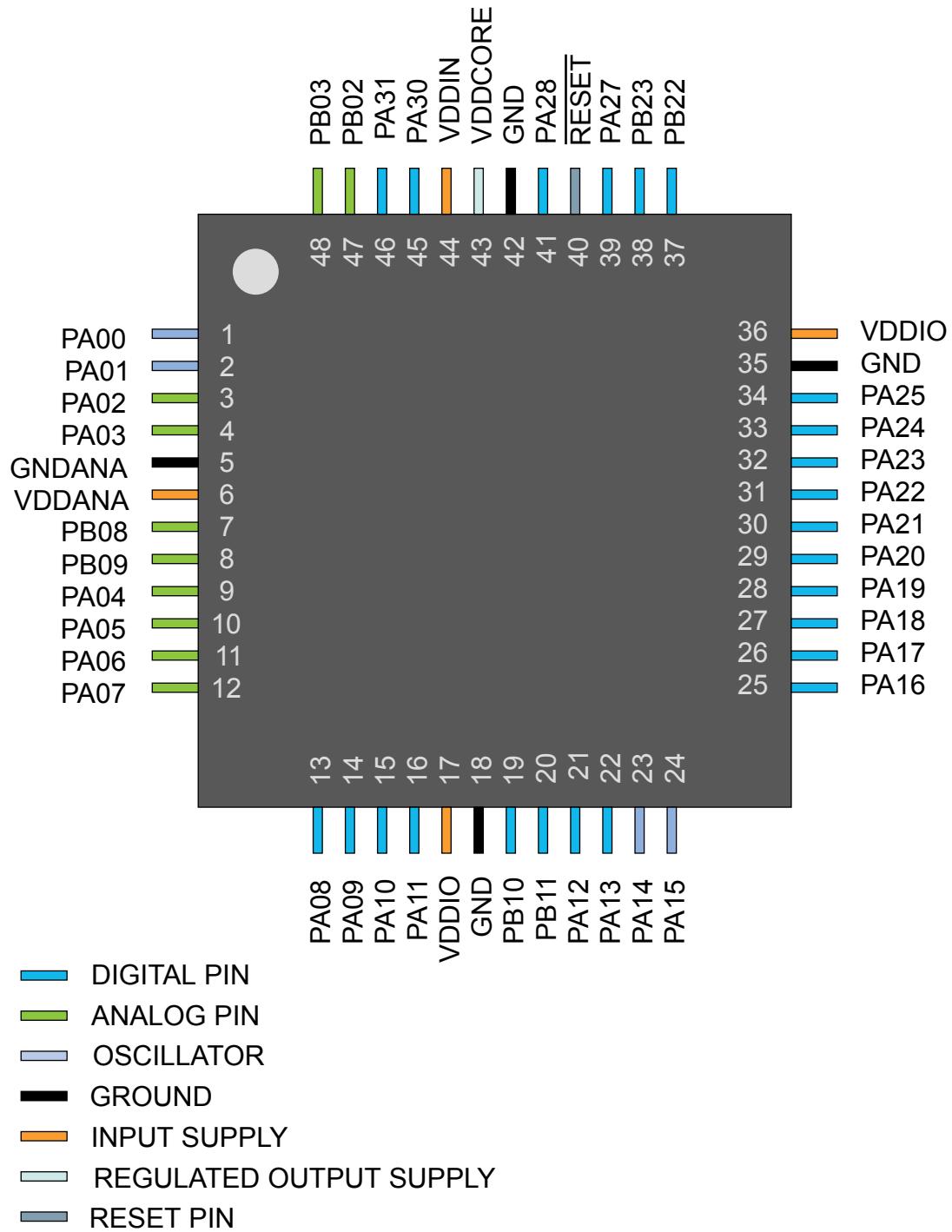
The DSU - Device Service Unit peripheral provides the Device Selection bits in the Device Identification register (DID.DEVSEL) in order to identify the device by software. The device variants have a reset value of DID=0x1001drxx, with the LSB identifying the die number ('d'), the die revision ('r') and the device selection ('xx').

**Table 3-1. Device Identification Values**

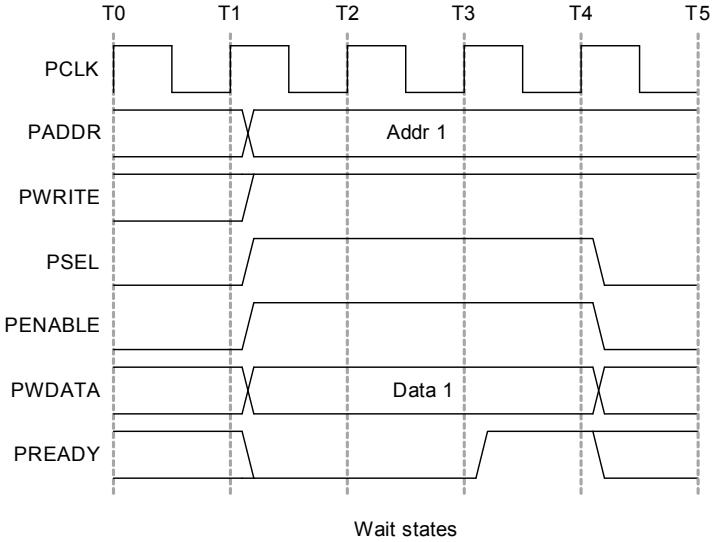
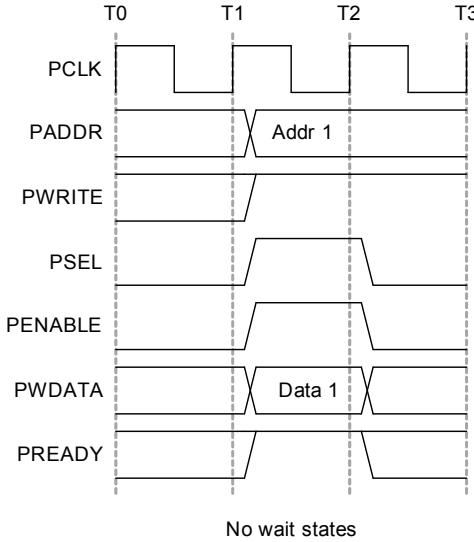
Device Variant	DID.DEVSEL	Device ID (DID)
SAMD20J18C	0x00	0x10001300
SAMD20J18A	0x00	0x10001300
SAMD20J17A	0x01	0x10001301
SAMD20J16A	0x02	0x10001302
SAMD20J15A	0x03	0x10001303
SAMD20J14A	0x04	0x10001304
SAMD20G18A	0x05	0x10001305
SAMD20G17A	0x06	0x10001306
SAMD20G16A	0x07	0x10001307
SAMD20G15A	0x08	0x10001308
SAMD20G14A	0x09	0x10001309
SAMD20E18A	0x0A	0x1000130A
SAMD20E17A	0x0B	0x1000130B
SAMD20E16A	0x0C	0x1000130C
SAMD20E15A	0x0D	0x1000130D

## 5.2. SAM D20G

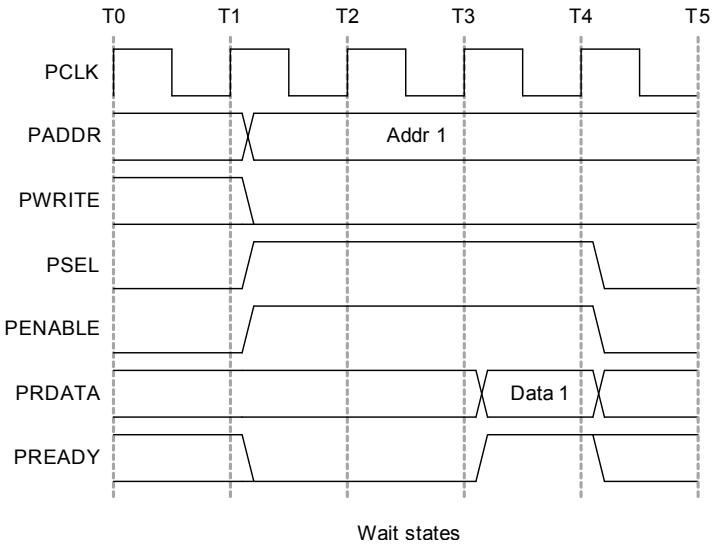
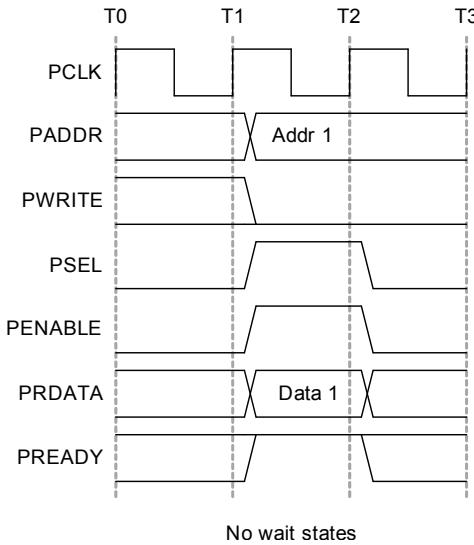
### 5.2.1. QFN48 / TQFP48



**Figure 7-1. APB Write Access.**



**Figure 7-2. APB Read Access.**



## Related Links

[Product Mapping](#) on page 19

## 7.6. PAC - Peripheral Access Controller

### 7.6.1. Overview

There is one PAC associated with each AHB-APB bridge. The PAC can provide write protection for registers of each peripheral connected on the same bridge.

The PAC peripheral bus clock (CLK\_PACx\_APB) can be enabled and disabled in the Power Manager. CLK\_PAC0\_APB and CLK\_PAC1\_APB are enabled at reset. CLK\_PAC2\_APB is disabled at reset. Refer to *PM – Power Manager* for details. The PAC will continue to operate in any sleep mode where the selected clock source is running. Write-protection does not apply for debugger access. When the debugger makes an access to a peripheral, write-protection is ignored so that the debugger can update the register.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bit 3 – GCLK

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bit 2 – SYSCTRL

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bit 1 – PM

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### 7.7.1.2. Write Protect Set

**Name:** WPSET

**Offset:** 0x04

**Reset:** 0x0000000

**Property:** –

Bit	31	30	29	28	27	26	25	24
Access								
Reset								
Bit	23	22	21	20	19	18	17	16
Access								
Reset								
Bit	15	14	13	12	11	10	9	8
Access								
Reset								
Bit	7	6	5	4	3	2	1	0
Access		EIC	RTC	WDT	GCLK	SYSCTRL	PM	
Reset	0	0	0	0	0	0	0	

#### Bit 6 – EIC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

#### Bit 5 – RTC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

#### Bit 4 – WDT

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bit 3 – GCLK

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bit 2 – SYSCTRL

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bit 1 – PM

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

## 7.7.2. PAC1 Register Description

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### Bit 1 – DSU

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

### 7.7.3.1. Write Protect Clear

**Name:** WPCLR  
**Offset:** 0x00  
**Reset:** 0x00800000  
**Property:** –

Bit	31	30	29	28	27	26	25	24
Access								
Reset								
Bit	23	22	21	20	19	18	17	16
Access					PTC	DAC	AC	ADC
Reset					0	0	0	0
Bit	15	14	13	12	11	10	9	8
Access	R/W							
Reset	0	0	0	0	0	0	0	0
Bit	7	6	5	4	3	2	1	0
Access	R/W							
Reset	0	0	0	0	0	0	0	0

#### Bit 19 – PTC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

#### Bit 18 – DAC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

#### Bit 17 – AC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

#### Bit 16 – ADC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

#### Bits 15,14,13,12,11,10,9,8 – TCx

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

#### Bits 7,6,5,4,3,2 – SERCOMx

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

#### Bit 1 – EVSYS

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

## 8. Packaging Information

### 8.1. Thermal Considerations

#### Related Links

[Junction Temperature](#) on page 39

#### 8.1.1. Thermal Resistance Data

The following *table* summarizes the thermal resistance data depending on the package.

**Table 8-1. Thermal Resistance Data**

Package Type	$\theta_{JA}$	$\theta_{JC}$
32-pin TQFP	68.0 °C/W	25.8 °C/W
48-pin TQFP	78.8 °C/W	12.3 °C/W
64-pin TQFP	66.7 °C/W	11.9 °C/W
32-pin QFN	37.2 °C/W	13.1 °C/W
48-pin QFN	33.0 °C/W	11.4 °C/W
64-pin QFN	33.5 °C/W	11.2 °C/W
64-ball UFBGA	67.4 °C/W	12.4 °C/W
45-ball WLCSP	37.0 °C/W	0.36 °C/W

#### 8.1.2. Junction Temperature

The average chip-junction temperature,  $T_J$ , in °C can be obtained from the following:

1.  $T_J = T_A + (P_D \times \theta_{JA})$
2.  $T_J = T_A + (P_D \times (\theta_{HEATSINK} + \theta_{JC}))$

where:

- $\theta_{JA}$  = Package thermal resistance, Junction-to-ambient (°C/W), see Thermal Resistance Data
- $\theta_{JC}$  = Package thermal resistance, Junction-to-case thermal resistance (°C/W), see Thermal Resistance Data
- $\theta_{HEATSINK}$  = Thermal resistance (°C/W) specification of the external cooling device
- $P_D$  = Device power consumption (W)
- $T_A$  = Ambient temperature (°C)

From the first equation, the user can derive the estimated lifetime of the chip and decide if a cooling device is necessary or not. If a cooling device is to be fitted on the chip, the second equation should be used to compute the resulting average chip-junction temperature  $T_J$  in °C.

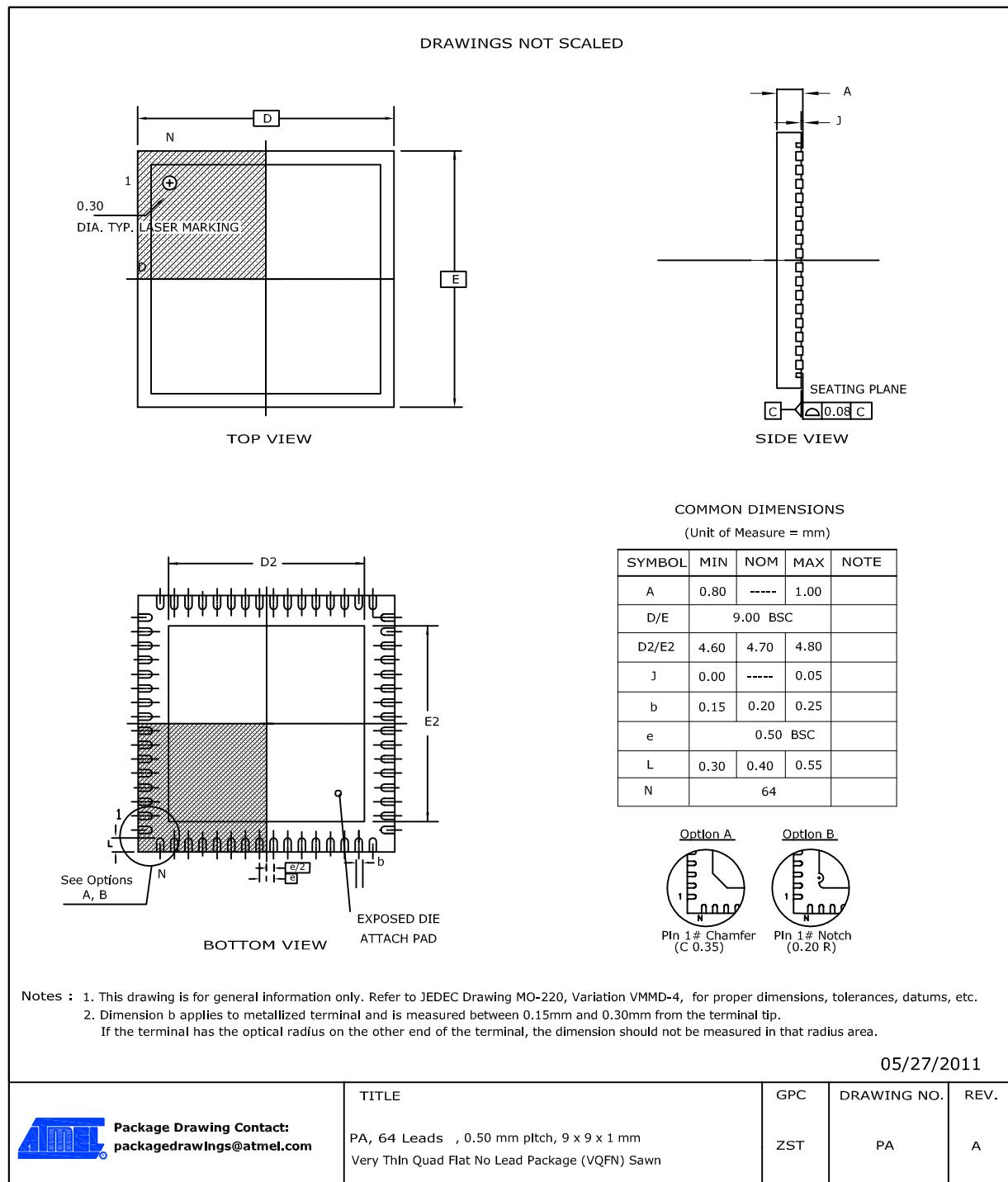
#### Related Links

[Thermal Considerations](#) on page 39

**Table 8-4. Package Reference**

JEDEC Drawing Reference	MS-026
JESD97 Classification	E3

### 8.2.2. 64 pin QFN



**Note:** The exposed die attach pad is not connected electrically inside the device.

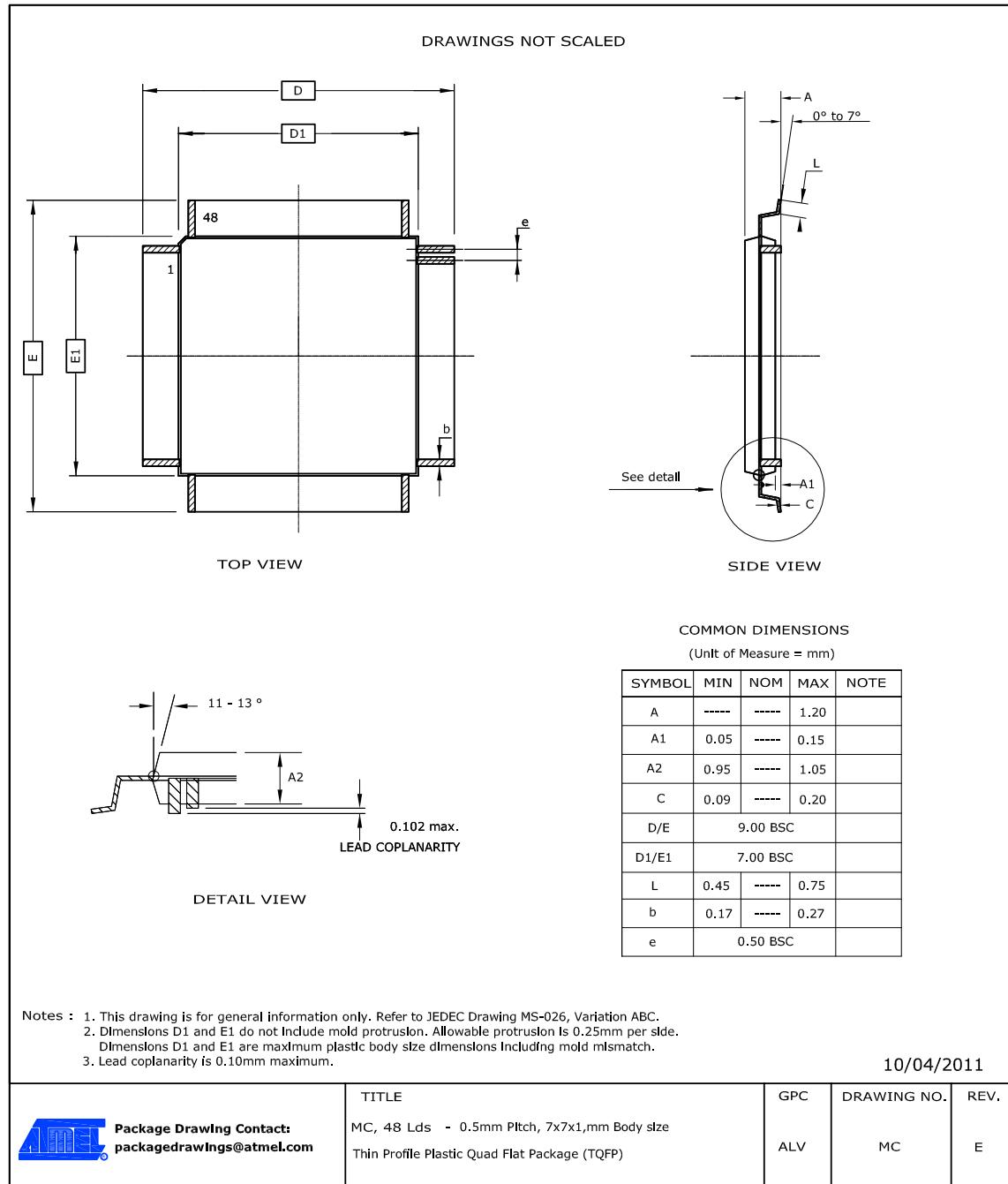
**Table 8-9. Package Characteristics**

Moisture Sensitivity Level	MSL3
----------------------------	------

**Table 8-10. Package Reference**

JEDEC Drawing Reference	MO-220
JESD97 Classification	E8

#### 8.2.4. 48 pin TQFP



**Table 8-11. Device and Package Maximum Weight**

140	mg
-----	----

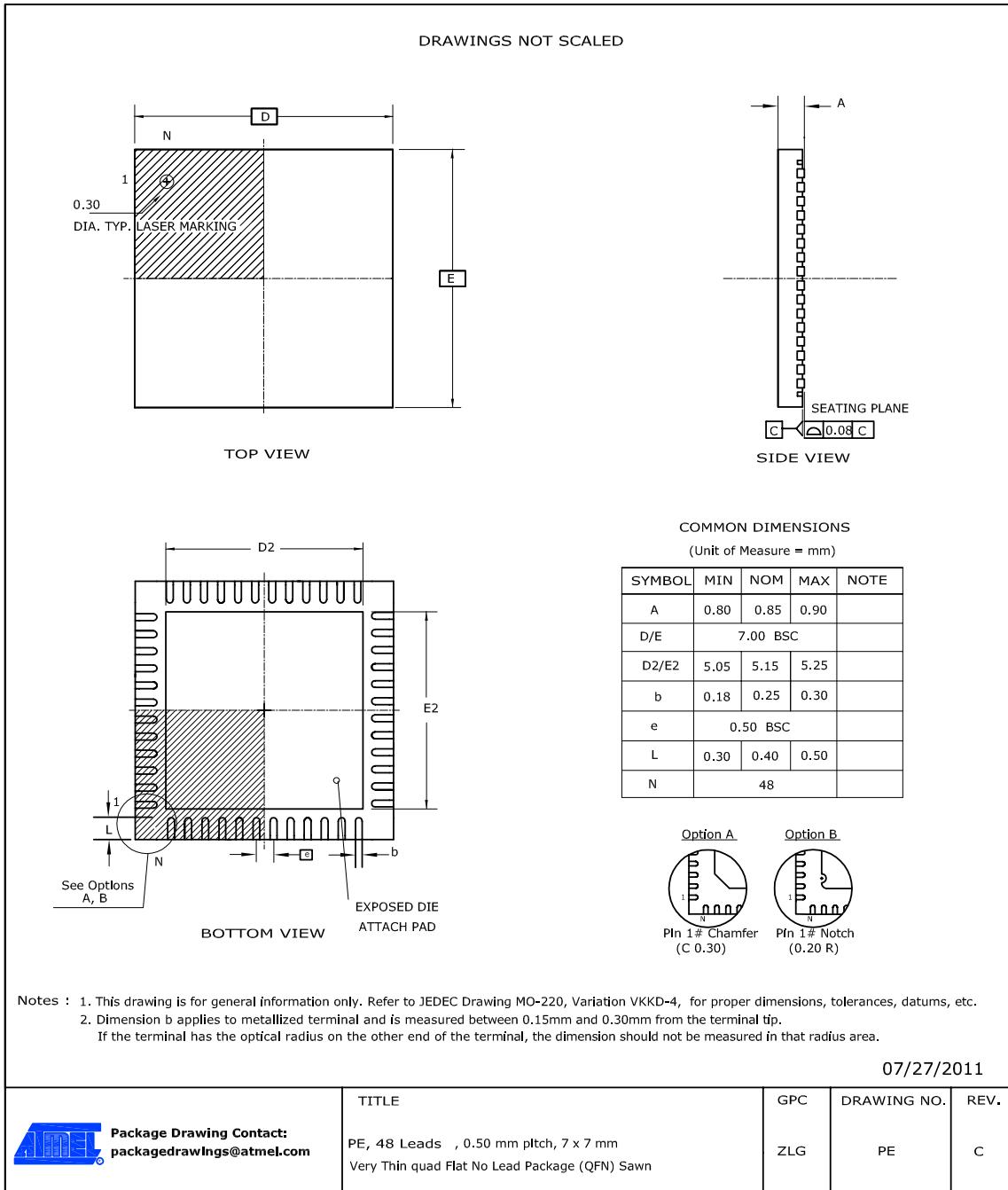
**Table 8-12. Package Characteristics**

Moisture Sensitivity Level	MSL3
----------------------------	------

**Table 8-13. Package Reference**

JEDEC Drawing Reference	MS-026
JESD97 Classification	E3

### 8.2.5. 48 pin QFN



**Note:** The exposed die attach pad is not connected electrically inside the device.

**Table 8-14. Device and Package Maximum Weight**

140	mg
-----	----

**Table 8-15. Package Characteristics**

Moisture Sensitivity Level	MSL3
----------------------------	------

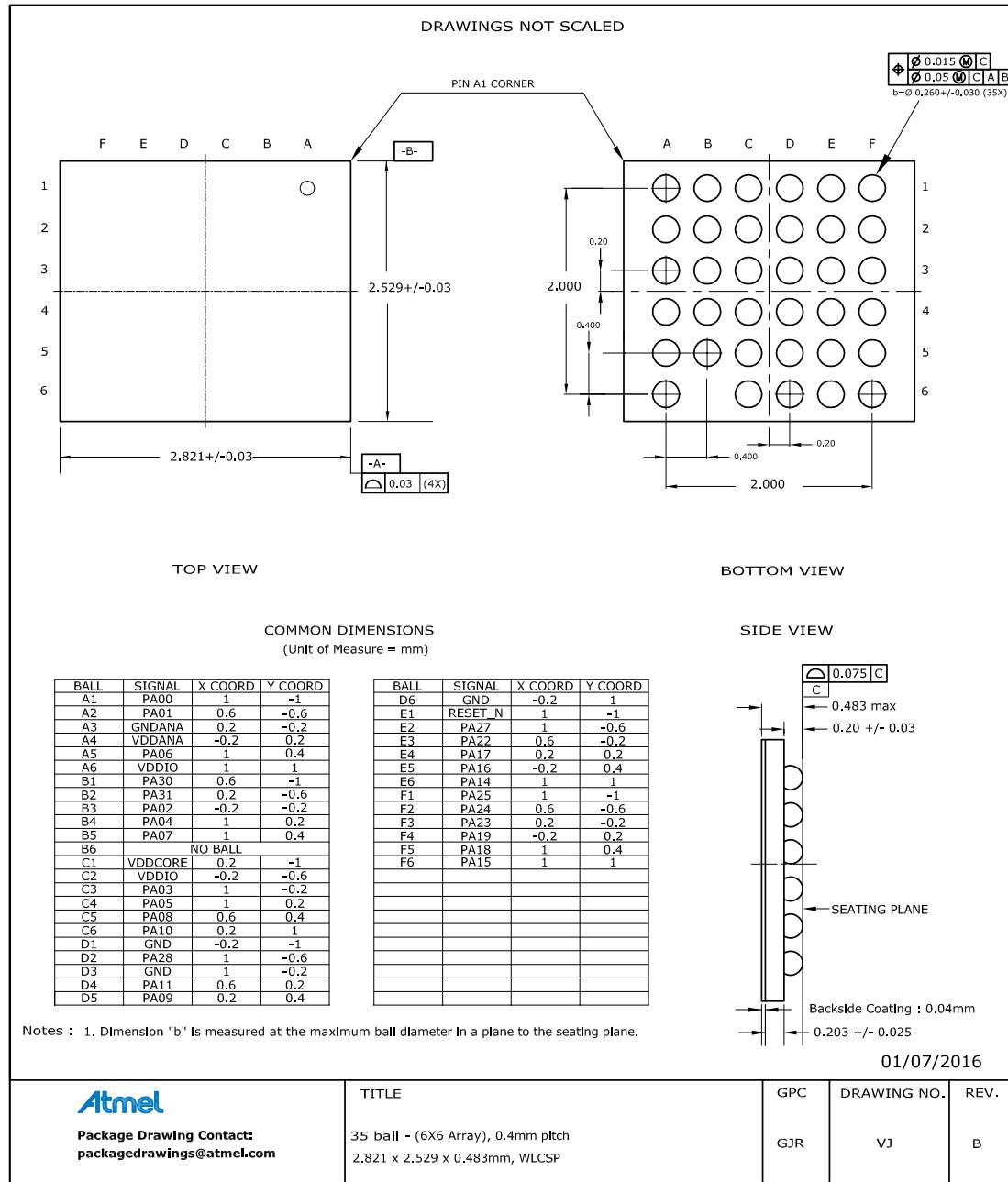
**Table 8-24. Package Characteristics**

Moisture Sensitivity Level	MSL3
----------------------------	------

**Table 8-25. Package Reference**

JEDEC Drawing Reference	MO-220
JESD97 Classification	E3

### 8.2.9. 35 ball WLCSP



**Table 8-26. Device and Package Maximum Weight**

6.2	mg
-----	----