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#### What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

E·XFI

Product Status	Active
Core Processor	ARM® Cortex®-M0+
Core Size	32-Bit Single-Core
Speed	48MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	52
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	1.62V ~ 3.6V
Data Converters	A/D 20x12b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atsamd20j15a-mu

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

## 1. Description

The Atmel<sup>®</sup> | SMART<sup>™</sup> SAM D20 is a series of low-power microcontrollers using the 32-bit ARM<sup>®</sup> Cortex<sup>®</sup>-M0+ processor, and ranging from 32- to 64-pins with up to 256KB Flash and 32KB of SRAM. The SAM D20 devices operate at a maximum frequency of 48MHz and reach 2.46 CoreMark/MHz. They are designed for simple and intuitive migration with identical peripheral modules, hex compatible code, identical linear address map and pin compatible migration paths between all devices in the product series. All devices include intelligent and flexible peripherals, Atmel Event System for inter-peripheral signaling, and support for capacitive touch button, slider and wheel user interfaces.

The SAM D20 devices provide the following features: In-system programmable Flash, eight-channel Event System, programmable interrupt controller, up to 52 programmable I/O pins, 32-bit real-time clock and calendar, up to eight 16-bit Timer/Counters (TC). The timer/counters can be configured to perform frequency and waveform generation, accurate program execution timing or input capture with time and frequency measurement of digital signals. The TCs can operate in 8- or 16-bit mode, selected TCs can be cascaded to form a 32-bit TC. The series provide up to six Serial Communication Modules (SERCOM) that each can be configured to act as an USART, UART, SPI, I<sup>2</sup>C up to 400kHz, up to twenty-channel 350ksps 12-bit ADC with programmable gain and optional oversampling and decimation supporting up to 16-bit resolution, one 10-bit 350ksps DAC, two analog comparators with window mode, Peripheral Touch Controller supporting up to 256 buttons, sliders, wheels and proximity sensing; programmable Watchdog Timer, brown-out detector and power-on reset and two-pin Serial Wire Debug (SWD) program and debug interface.

All devices have accurate and low-power external and internal oscillators. All oscillators can be used as a source for the system clock. Different clock domains can be independently configured to run at different frequencies, enabling power saving by running each peripheral at its optimal clock frequency, and thus maintaining a high CPU frequency while reducing power consumption.

The SAM D20 devices have two software-selectable sleep modes, idle and standby. In idle mode the CPU is stopped while all other functions can be kept running. In standby all clocks and functions are stopped expect those selected to continue running. The device supports SleepWalking. This feature allows the peripheral to wake up from sleep based on predefined conditions, and thus allows the CPU to wake up only when needed, e.g. when a threshold is crossed or a result is ready. The Event System supports synchronous and asynchronous events, allowing peripherals to receive, react to and send events even in standby mode.

The Flash program memory can be reprogrammed in-system through the SWD interface. The same interface can be used for non-intrusive on-chip debug of application code. A boot loader running in the device can use any communication interface to download and upgrade the application program in the Flash memory.

The SAM D20 devices are supported with a full suite of program and system development tools, including C compilers, macro assemblers, program debugger/simulators, programmers and evaluation kits.



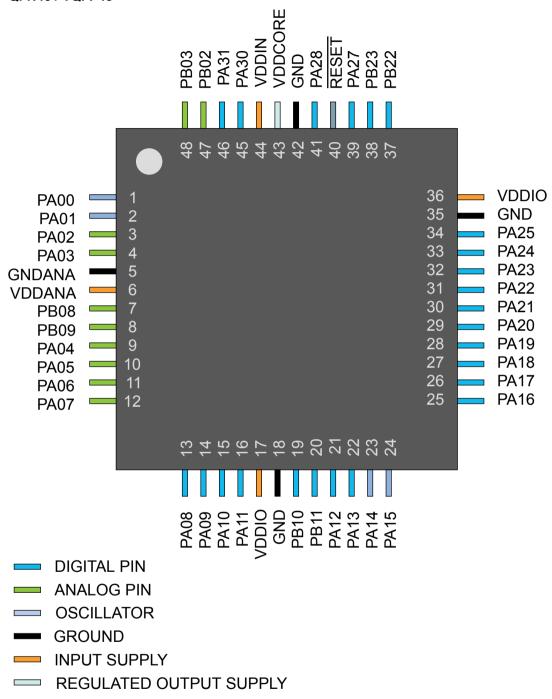
Ordering Code	FLASH (bytes)	SRAM (bytes)	Package	Carrier Type
ATSAMD20E15A-AU	32K	4K	TQFP32	Tray
ATSAMD20E15A-AUT				Tape & Reel
ATSAMD20E15A-AN	_			Tray
ATSAMD20E15A-ANT				Tape & Reel
ATSAMD20E15A-MU			QFN32	Tray
ATSAMD20E15A-MUT				Tape & Reel
ATSAMD20E15A-MN				Tray
ATSAMD20E15A-MNT				Tape & Reel
ATSAMD20E16A-AU	64K	8K	TQFP32	Tray
ATSAMD20E16A-AUT				Tape & Reel
ATSAMD20E16A-AN	_			Tray
ATSAMD20E16A-AFT				Tape & Reel
ATSAMD20E16A-MU	_		QFN32	Tray
ATSAMD20E16A-MUT				Tape & Reel
ATSAMD20E16A-MN	_			Tray
ATSAMD20E16A-MNT				Tape & Reel
ATSAMD20E17A-AU	128K	16K	TQFP32	Tray
ATSAMD20E17A-AUT				Tape & Reel
ATSAMD20E17A-AN				Tray
ATSAMD20E17A-ANT				Tape & Reel
ATSAMD20E17A-MU	_	QFN32		Tray
ATSAMD20E17A-MUT				Tape & Reel
ATSAMD20E17A-MN				Tray
ATSAMD20E17A-MNT				Tape & Reel
ATSAMD20E18A-AU	256K	32K	TQFP32	Tray
ATSAMD20E18A-AUT				Tape & Reel
ATSAMD20E18A-AN				Tray
ATSAMD20E18A-AFT				Tape & Reel
ATSAMD20E18A-MU			QFN32	Tray
ATSAMD20E18A-MUT				Tape & Reel
ATSAMD20E18A-MN				Tray
ATSAMD20E18A-MNT				Tape & Reel



Ordering Code	FLASH (bytes)	SRAM (bytes)	Package	Carrier Type
ATSAMD20J15A-AU	32K	4K	TQFP64	Tray
ATSAMD20J15A-AUT	-			Tape & Reel
ATSAMD20J15A-AN	-			Tray
ATSAMD20J15A-ANT	-			Tape & Reel
ATSAMD20J15A-MU	-		QFN64	Tray
ATSAMD20J15A-MUT				Tape & Reel
ATSAMD20J15A-MN	-			Tray
ATSAMD20J15A-MNT	-			Tape & Reel
ATSAMD20J16A-AU	64K	8K	TQFP64	Tray
ATSAMD20J16A-AUT	-			Tape & Reel
ATSAMD20J16A-AN	-			Tray
ATSAMD20J16A-ANT	-			Tape & Reel
ATSAMD20J16A-MU	-		QFN64	Tray
ATSAMD20J16A-MUT	-			Tape & Reel
ATSAMD20J16A-MN	-			Tray
ATSAMD20J16A-MNT	-			Tape & Reel
ATSAMD20J16A-CU	-		UFBGA64	Tray
ATSAMD20J16A-CUT	-			Tape & Reel
ATSAMD20J17A-AU	128K	16K	TQFP64	Tray
ATSAMD20J17A-AUT	-			Tape & Reel
ATSAMD20J17A-AN	-			Tray
ATSAMD20J17A-ANT	-			Tape & Reel
ATSAMD20J17A-MU	-		QFN64	Tray
ATSAMD20J17A-MUT				Tape & Reel
ATSAMD20J17A-MN				Tray
ATSAMD20J17A-MNT				Tape & Reel
ATSAMD20J17A-CU			UFBGA64	Tray
ATSAMD20J17A-CUT				Tape & Reel



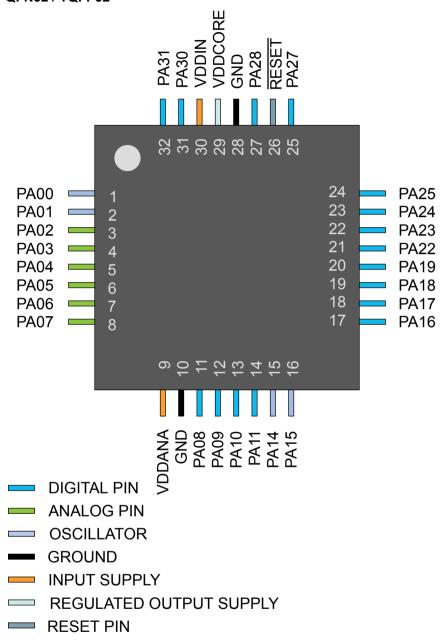
- 5.2. SAM D20G
- 5.2.1. QFN48 / TQFP48



RESET PIN



- 5.3. SAM D20E
- 5.3.1. QFN32 / TQFP32





## 7. Processor And Architecture

## 7.1. Cortex M0+ Processor

The SAM D20 implements the ARM<sup>®</sup> Cortex<sup>®</sup>-M0+ processor, based on the ARMv6 Architecture and Thumb<sup>®</sup>-2 ISA. The Cortex M0+ is 100% instruction set compatible with its predecessor, the Cortex-M0 core, and upward compatible to Cortex-M3 and M4 cores. The ARM Cortex-M0+ implemented is revision r0p1. For more information refer to http://www.arm.com.

## 7.1.1. Cortex M0+ Configuration

## Table 7-1. Cortex M0+ Configuration

Features	Configurable option	Device configuration
Interrupts	External interrupts 0-32	28
Data endianness	Little-endian or big-endian	Little-endian
SysTick timer	Present or absent	Present
Number of watchpoint comparators	0, 1, 2	2
Number of breakpoint comparators	0, 1, 2, 3, 4	4
Halting debug support	Present or absent	Present
Multiplier	Fast or small	Fast (single cycle)
Single-cycle I/O port	Present or absent	Present
Wake-up interrupt controller	Supported or not supported	Not supported
Vector Table Offset Register	Present or absent	Present
Unprivileged/Privileged support	Present or absent	Absent <sup>(1)</sup>
Memory Protection Unit	Not present or 8-region	Not present
Reset all registers	Present or absent	Absent
Instruction fetch width	16-bit only or mostly 32-bit	32-bit

## Note:

1. All software run in privileged mode only.

The ARM Cortex-M0+ core has two bus interfaces:

- Single 32-bit AMBA-3 AHB-Lite system interface that provides connections to peripherals and all system memory, which includes flash and RAM.
- Single 32-bit I/O port bus interfacing to the PORT with 1-cycle loads and stores.

## 7.1.2. Cortex-M0+ Peripherals

- System Control Space (SCS)
  - The processor provides debug through registers in the SCS. Refer to the Cortex-M0+ Technical Reference Manual for details (www.arm.com).
- System Timer (SysTick)



- The System Timer is a 24-bit timer that extends the functionality of both the processor and the NVIC. Refer to the Cortex-M0+ Technical Reference Manual for details (www.arm.com).
- Nested Vectored Interrupt Controller (NVIC)
  - External interrupt signals connect to the NVIC, and the NVIC prioritizes the interrupts. Software can set the priority of each interrupt. The NVIC and the Cortex-M0+ processor core are closely coupled, providing low latency interrupt processing and efficient processing of late arriving interrupts. Refer to Nested Vector Interrupt Controller and the Cortex-M0+ Technical Reference Manual for details (www.arm.com).
- System Control Block (SCB)
  - The System Control Block provides system implementation information, and system control. This includes configuration, control, and reporting of the system exceptions. Refer to the Cortex-M0+ Devices Generic User Guide for details (www.arm.com).
- Micro Trace Buffer (MTB)
  - The CoreSight MTB-M0+ (MTB) provides a simple execution trace capability to the Cortex-M0+ processor. Refer to section Micro Trace Buffer and the CoreSight MTB-M0+ Technical Reference Manual for details (www.arm.com).

#### 7.1.3. Cortex-M0+ Address Map

#### Table 7-2. Cortex-M0+ Address Map

Address	Peripheral
0xE000E000	System Control Space (SCS)
0xE000E010	System Timer (SysTick)
0xE000E100	Nested Vectored Interrupt Controller (NVIC)
0xE000ED00	System Control Block (SCB)
0x41006000 (see also Product Mapping)	Micro Trace Buffer (MTB)

#### 7.1.4. I/O Interface

#### 7.1.4.1. Overview

Because accesses to the AMBA<sup>®</sup> AHB-Lite<sup>™</sup> and the single cycle I/O interface can be made concurrently, the Cortex-M0+ processor can fetch the next instructions while accessing the I/Os. This enables single cycle I/O accesses to be sustained for as long as needed. Refer to *CPU Local Bus* for more information.

#### 7.1.4.2. Description

Direct access to PORT registers.

## 7.2. Nested Vector Interrupt Controller

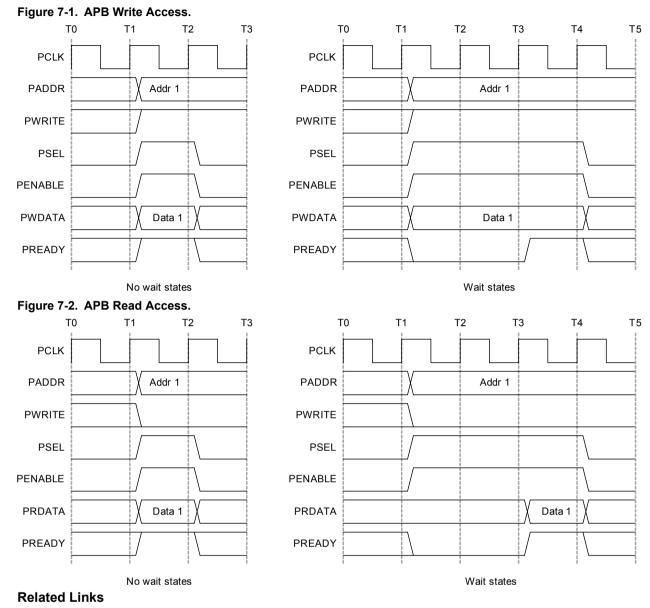
#### 7.2.1. Overview

The Nested Vectored Interrupt Controller (NVIC) in the SAM D20 supports 32 interrupt lines with four different priority levels. For more details, refer to the Cortex-M0+ Technical Reference Manual (www.arm.com).

#### 7.2.2. Interrupt Line Mapping

Each of the 28 interrupt lines is connected to one peripheral instance, as shown in the table below. Each peripheral can have one or more interrupt flags, located in the peripheral's Interrupt Flag Status and Clear





Product Mapping on page 19

## 7.6. PAC - Peripheral Access Controller

#### 7.6.1. Overview

There is one PAC associated with each AHB-APB bridge. The PAC can provide write protection for registers of each peripheral connected on the same bridge.

The PAC peripheral bus clock (CLK\_PACx\_APB) can be enabled and disabled in the Power Manager. CLK\_PAC0\_APB and CLK\_PAC1\_APB are enabled are reset. CLK\_PAC2\_APB is disabled at reset. Refer to *PM* – *Power Manager* for details. The PAC will continue to operate in any sleep mode where the selected clock source is running. Write-protection does not apply for debugger access. When the debugger makes an access to a peripheral, write-protection is ignored so that the debugger can update the register.



Name: WPCLR Offset: 0x00 **Reset:** 0x000000 Property: -Bit 31 30 29 28 27 26 25 24 Access Reset Bit 23 22 21 20 19 18 17 16 Access Reset 15 9 8 Bit 14 13 12 11 10 Access Reset Bit 6 5 3 2 0 7 4 1 EIC RTC WDT GCLK SYSCTRL PM Access R/W R/W R/W R/W R/W R/W 0 0 0 0 0 0 Reset

#### Bit 6 – EIC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

## Bit 5 – RTC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

## Bit 4 – WDT

Writing a zero to these bits has no effect.



Name: WPCLR Offset: 0x00 **Reset:** 0x000002 Property: -Bit 31 30 29 28 27 26 25 24 Access Reset Bit 23 22 21 20 19 18 17 16 Access Reset 15 9 8 Bit 14 13 12 11 10 Access Reset Bit 6 5 3 2 0 7 4 1 МТВ PORT NVMCTRL DSU Access R/W R/W R/W R/W 0 0 0 1 Reset

#### Bit 6 – MTB

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

## Bit 3 – PORT

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

## Bit 2 – NVMCTRL

Writing a zero to these bits has no effect.



Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

## Bit 1 – DSU

Writing a zero to these bits has no effect.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.



Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

## Bit 16 – ADC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		

## Bits 15,14,13,12,11,10,9,8 - TCx

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		

## Bits 7,6,5,4,3,2 – SERCOMx

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		

## Bit 1 – EVSYS

Writing a zero to these bits has no effect.

Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		



7.7.3.2. Write Protect Set

 Name:
 WPSET

 Offset:
 0x04

 Reset:
 0x00800000

 Property:

Bit	31	30	29	28	27	26	25	24
Access								
Reset								
Bit	23	22	21	20	19	18	17	16
					PTC	DAC	AC	ADC
Access			•		R/W	R/W	R/W	R/W
Reset					0	0	0	0
Bit	15	14	13	12	11	10	9	8
	TC7	TC6	TC5	TC4	TC3	TC2	TC1	TC0
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	7	6	5	4	3	2	1	0
	SERCOM5	SERCOM4	SERCOM3	SERCOM2	SERCOM1	SERCOM0	EVSYS	
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Reset	0	0	0	0	0	0	0	

#### Bit 19 – PTC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		

## Bit 18 – DAC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		

## Bit 17 – AC

Writing a zero to these bits has no effect.



Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		

## Bit 16 – ADC

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		

## Bits 15,14,13,12,11,10,9,8 - TCx

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		

## Bits 7,6,5,4,3,2 – SERCOMx

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		

## Bit 1 – EVSYS

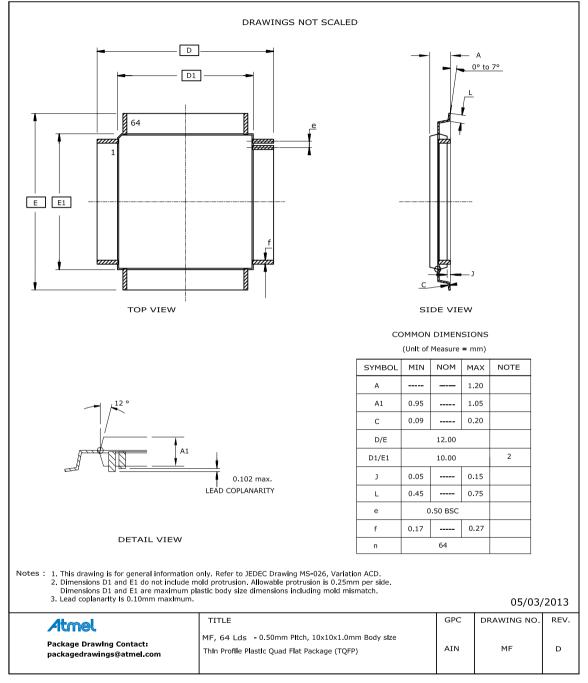
Writing a zero to these bits has no effect.

Value	Description		
0	Write-protection is disabled.		
1	Write-protection is enabled.		

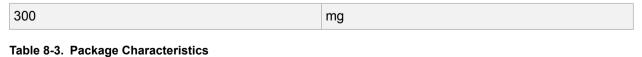


## 8.2. Package Drawings

## 8.2.1. 64 pin TQFP







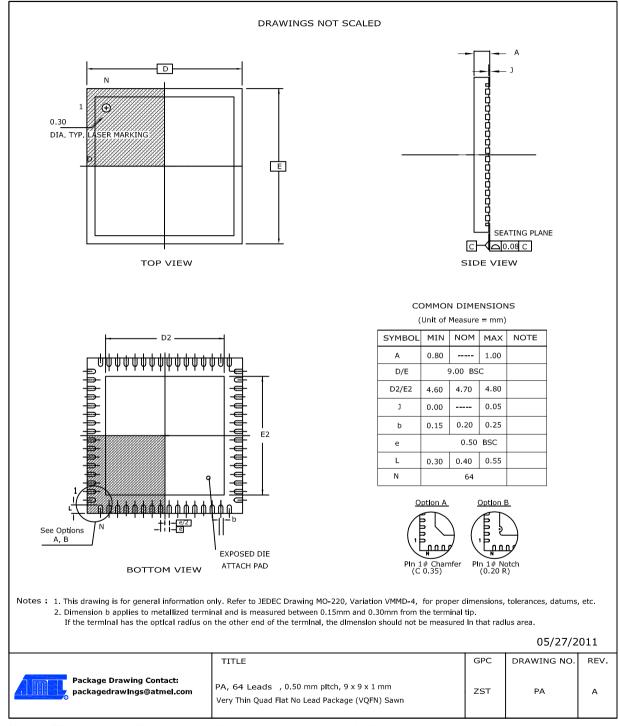
Moisture Sensitivity Level	MSL3	
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#### Table 8-4. Package Reference

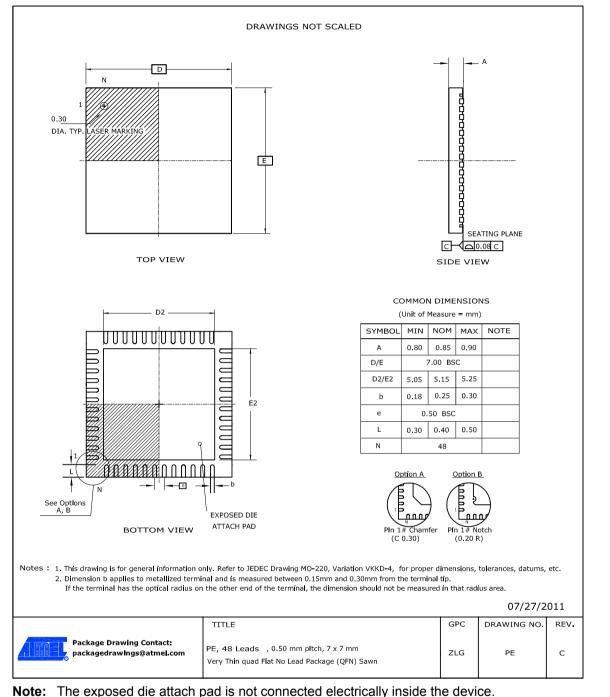
JEDEC Drawing Reference	MS-026
JESD97 Classification	E3

#### 8.2.2. 64 pin QFN



Note: The exposed die attach pad is not connected electrically inside the device.

# **Atmel**



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#### Table 8-14. Device and Package Maximum Weight

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#### Table 8-15. Package Characteristics

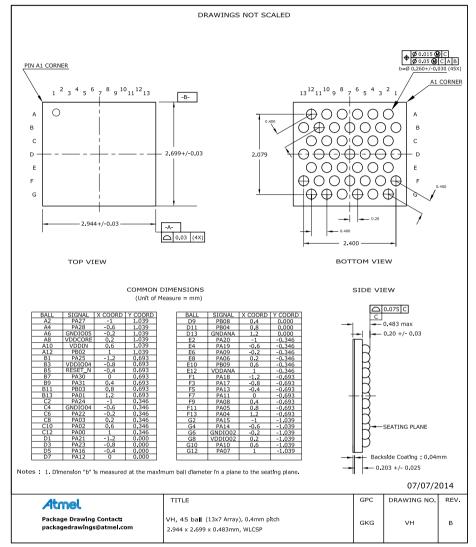
Moisture Sensitivity Level	MSL3



#### Table 8-16. Package Reference

JEDEC Drawing Reference	MO-220
JESD97 Classification	E3

#### 8.2.6. 45-ball WLCSP

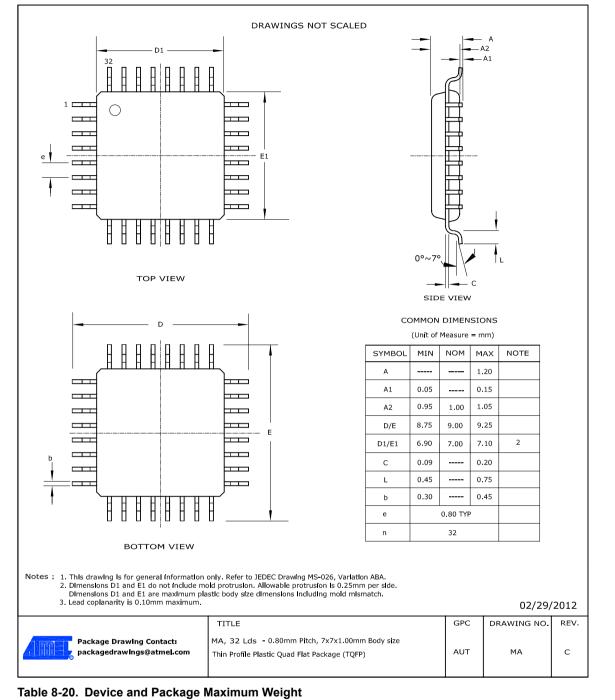


wise and Deckers Meximum Weight ----

7.3	mg				
Table 8-18. Package Characteristics					
Moisture Sensitivity Level			MSL1		
Table 8-19. Package Reference					
JEDEC Drawing ReferenceMO-220JESD97 ClassificationE1			)-220		
			E1		



8.2.7. 32 pin TQFP



100	mg

#### Table 8-21. Package Charateristics

Moisture Sensitivity Level	MSL3	



Atmel SAM D20E / SAM D20G / SAM D20J Summary [DATASHEET] 47 Atmel-42129P-SAM D20\_Datasheet\_Summary-09/2016

#### Table 8-24. Package Characteristics

Moisture Sensitivity Level	MSL3
Table 8-25. Package Reference	
JEDEC Drawing Reference	MO-220
JESD97 Classification	E3

#### 8.2.9. 35 ball WLCSP

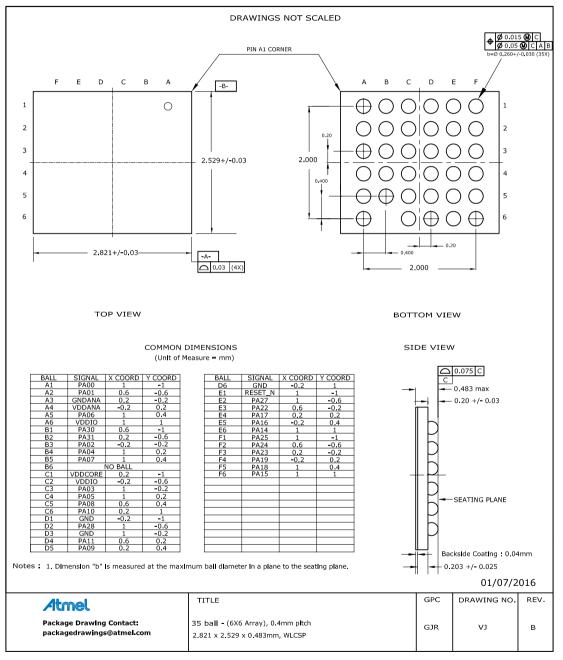


Table 8-26. Device and Package Maximum Weight

6.2



mg